

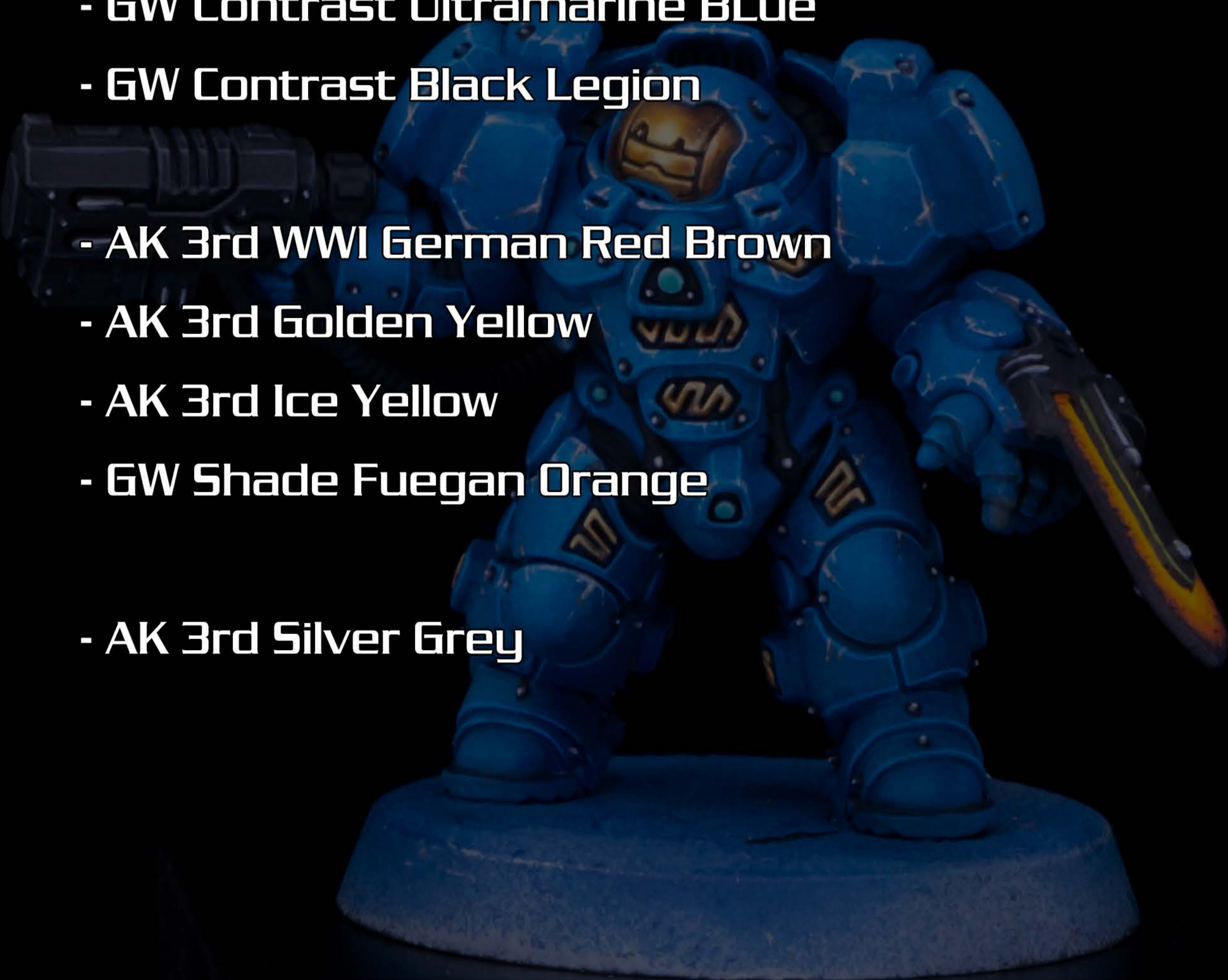


HOW TO PAINT
Blue Power Armor
with SPONGE!

USED PAINT

- Scalecolor Mediterranean Blue
- AK 3rd Ducat Blue
- GW Base Kantor BLue
- GW Contrast Ultramarine BLue
- GW Contrast Black Legion

- AK 3rd WWI German Red Brown
- AK 3rd Golden Yellow
- AK 3rd Ice Yellow
- GW Shade Fuegan Orange
- AK 3rd Silver Grey





Today, I'm going to show you how to paint a blue power armour easily and quickly. This method doesn't require complicated brush skills, so anyone can easily follow it. Using this technique, high quality army painting will be possible without an airbrush.

First, please prime the entire model and paint it with GW Base Kantor Blue. I didn't have enough time, so I used an airbrush for this stage, but it's okay to paint with a wide brush. No airbrushes were used in later stages.



Now dilute the Scalecolor mediterranean blue slightly (paint 1.5 : water 1). Tear the sponge into small pieces and coat it with paint, then wipe off the excess paint like when you're drybrush. After that, stamp the part that will be brightened and wait for drying - and repeat. If you repeat it enough, you can get the same results as in the picture above.

This is an overbrush with a sponge. The difference from a drybrush is that it uses a wet paint by diluting it. Because this technique applies thin paint in an irregular shape, it can make a smooth color change and give you some texture.



Next, after you put AK 3rd Ducat Blue on the sponge, wipe off the overflowing paint like when you're drybrush, and stamp it only on the brightest areas. In earlier step, we used diluted paint for get similar effect to glazing, but this time use pure paint for get clear colored.



Now, dilute AK 3rd Ducat Blue + Scalcolor Midterrane Blue (1:1) (Paint 1.5: Water 1) and overbrush the color boundary using the same method as before. You can use a small sponge or a blunt brush.

Unlike smooth glazing with a brush, there's already a texture on the base, so it won't stand out much if it's slightly missed or stained. You can think of it as a rough gradation and work on it boldly.



Use AK 3rd Ducat Blue to highlight the edges of the model. Since one overbrush in the previous step lowered the overall color, you can get enough noticeable edges with just the Ducat Blue you used before.



Now dilute the GW Contrast Ultramarine Blue (Paint 1: Water 1) and paint the entire model thinly and dry. This step make the clean up the rough spots and textures, and to make the color heavy. You can make it dark several times, and you can make it bright 1-2 times.



The armor is almost finished, so now time to paint the surrounding details. I applied GW Contrast Black Legion to all the black areas. You can use regular black paint if you want. Because blue is bright, black comes out quickly with just the contrast.

At the same time, I painted the helmet with AK 3rd WWI German Red Brown.



After painting the parts that would be gold with AK 3rd Golden Yellow, I diluted AK 3rd Golden Yellow + AK 3rd WWI German Red Brown (1:1) to remove the boundary.

If you're going to do army painting, you can just paint gold instead of this process.



After applying AK 3rd Golden Yellow + AK 3rd Ice Yellow, use Ice Yellow only to express glitter. After that, add red tone by painting GW Shade Fuegan Orange. This process can be found in other metal guides.



This is enough, but you can add more details if you want. If you want to express scratches, use silver paint to draw thin scratches along the edges of the armor. It's better to repeat short, broken lines and dots, not just one long line. I used AK 3rd Silver Grey instead of metal color.

A simple Votan armor is complete! Thank you for reading the long guide.