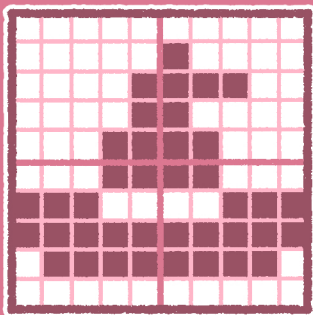


CHARM STUDIES

art collection



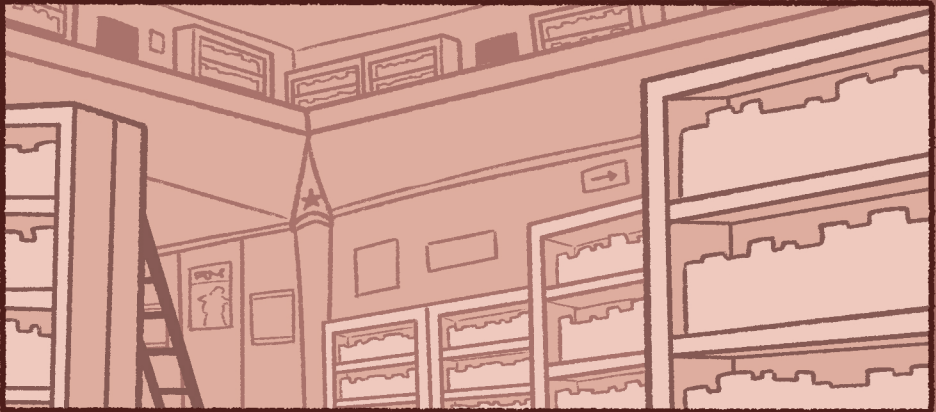
BY NOMNOMNAMI

★ after school



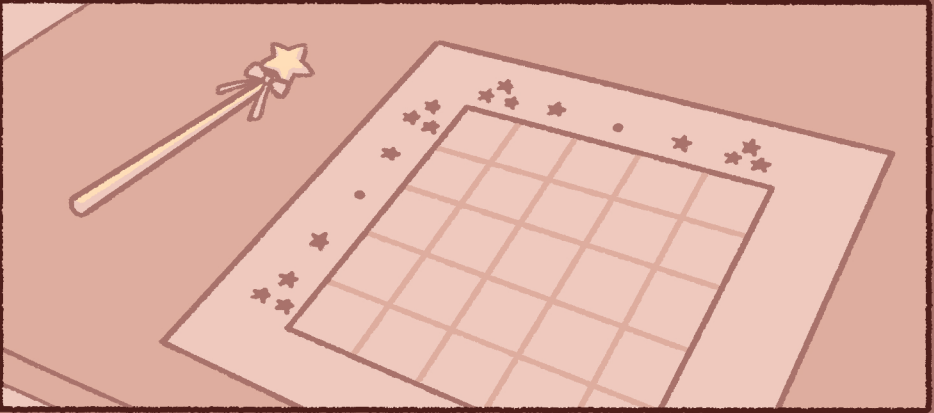
usually my games take place in the same unnamed witch town, but this one takes place in Krem! it's a desert city... not that you can tell from the school exterior.... oh well.

★ library



this bg is pretty busy, so i had to try a lot of variations with the coloring to make sure the narration was still readable. Macademia's library is huge!! books are valuable for witches.

★ drawing charms



i thought it would be cuter if the charm instructions were written as symbols instead of the numbers you see ingame. it's a secret code that only witches can read~!

★ cloudy sky



another simple one. i guess it shouldn't be so cloudy if they live in a desert... uhh..... ok i just looked it up and some deserts get more clouds than others. we're safe!!!!

★ Cassia

Age: 17

Pronouns: she/her



cassia was an unexpected fan favorite in Starry Flowers, so i've been putting her in more games wherever i can.

she appeared with her partners in Lonely Wolf Treat, and now she has her own game!

i think it's fun meeting younger versions of characters... cassia before she met her partners... how sweet!!! <3



★ Senna

Age: 15

Pronouns: she/her

senna was specifically designed as a foil for cassia. i wanted to write a story where the characters have very different values... senna might act mature, but her attitude toward cassia is proof that she's still young.

i remember looking down on others when i was this age, too. i can't wait to write what she's like as an adult!

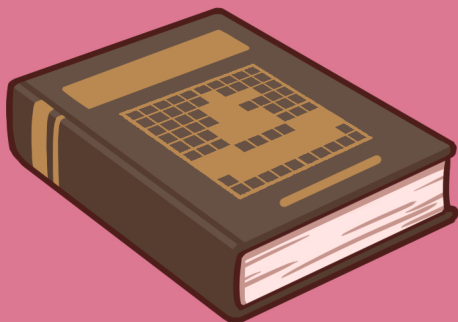


★ hugs!



senna wasn't getting out of this game without at least one hug.
cassia is known for being cuddly after all... hehe.

★ the end



i ended up settling on a closed charm book for the epilogue art.
at first i tried sketching senna waving goodbye, but nothing was
coming out right... this one is a bit of a compromise, but i guess
no one would've known that if i didn't mention it here!

the ending art came out perfectly though :)

thanks for helping cassia graduate!



i couldn't decide between long and short hair
so she cuts it during the story!
best of both worlds :)



when i was originally
planning this game, i was
going to do a different
type of puzzle...



you would click the points
on the magic circle in a
certain order to win.
but i changed my mind and
went with picross, because
silent puzzles fit better
with the music!

i used a mix of round and square shapes
for both girls, but they still
feel very opposite, hehe



their uniform colors
unite them~

extras

some of the
aforementioned
epilogue sketches



cassia is just
an emoji here...
lol



album art

CHARM STUDIES

original soundtrack



magical beats to study to

THANKS FOR YOUR SUPPORT!

another NaNoRenO successfully completed~!
i can't believe i made a picross game so quickly...
i really feel like a pro these days.

i had planned to make a small game about cassia
in late 2021, but it got delayed until now.
this is probably the fastest turnaround from
delaying a game indefinitely to finishing and
releasing it to you guys! heck yeah!!

senna will be appearing in future games for sure.
and cassia is already a bit of a main stay...
i just had so much fun writing these girls ;o;
i wanna do more... aaaaa.....

i'm glad i made this.
i'm glad i had TIME to make this!
thanks for indulging me, hehe...

i can't think of anything more coherent to say,
so i hope you enjoy whatever i make next, too!

-nami