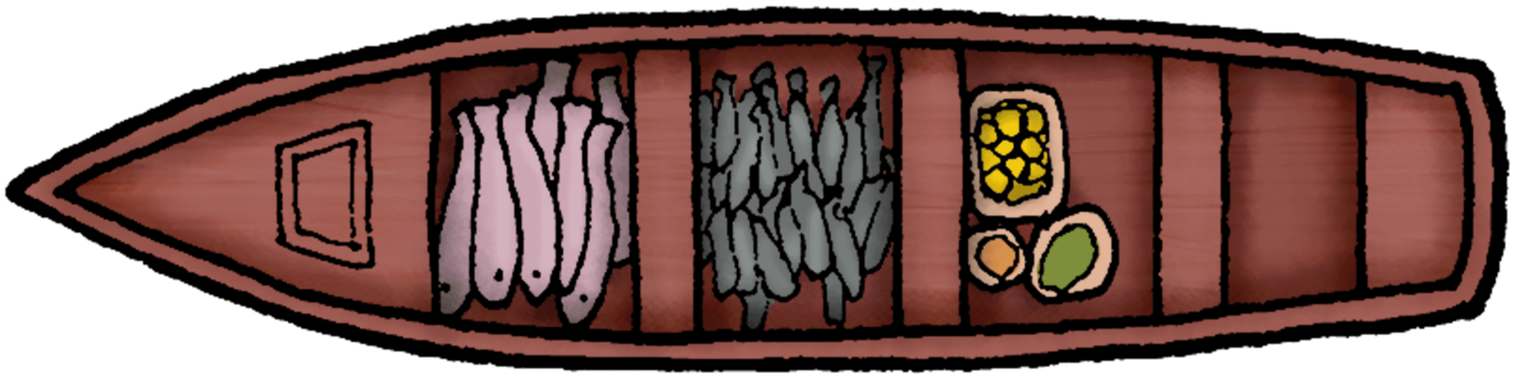
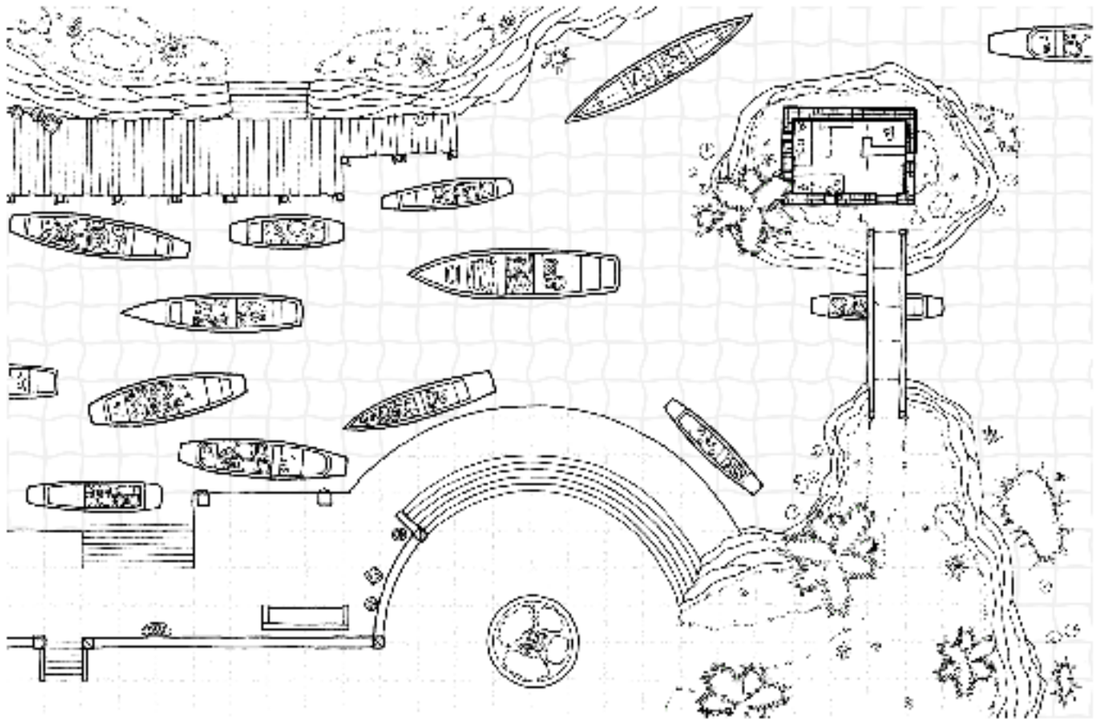


FLOATING MARKET

ABOUT

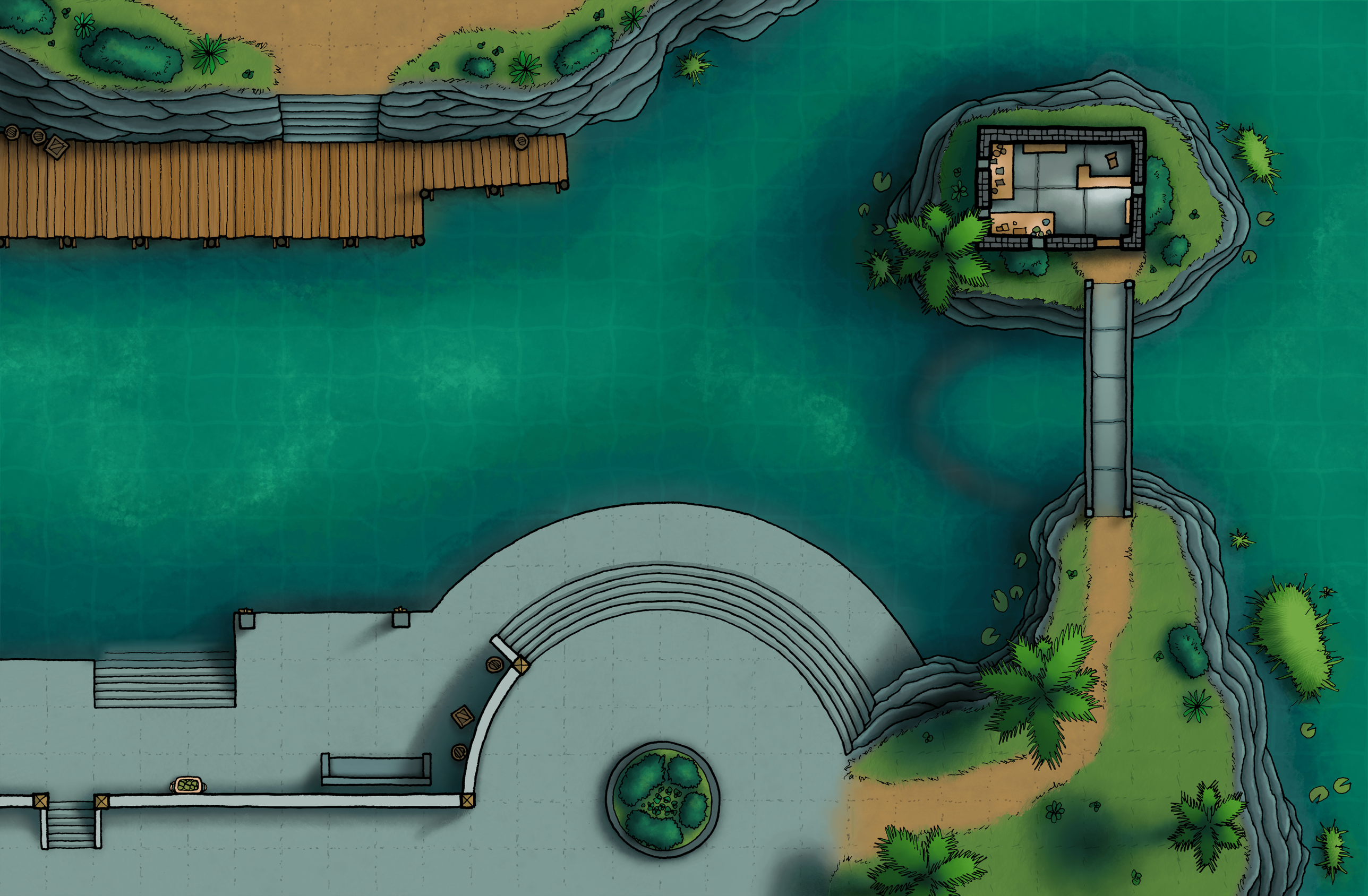
•The floating market is an area of a coastal or riverside town where goods are sold by merchants in small boats. These markets were once common in Southeast Asia, as many cities were built on rivers that passed through the town center. The boats served as both a place to sell the goods, as well as a means of transporting them to the market.



NOTES

•The lack of a bridge leading from one side of the river to the other is intentional. Should players need to get across, they'll have to get creative. They could negotiate passage with a merchant, use magic or just jump from boat to boat, causing chaos throughout the market.

•If you want to prevent them from taking the easy option of simply swimming across, you could have someone mention that the river is full of dangerous wildlife (piranhas, etc), or point out that those characters wearing heavy armor will be unable to swim.

•The market's only building could sell books, potions, art or other goods that might be impractical to sell from the water.

•The island is about five feet (1.5m) above the water level, as is the area connected to it by bridge. The bridge is arched, allowing small riverboats to pass beneath it easily.