How To Paint
BROWN-BLACK ARMOR
AND HOW TO STIPPLE-GLAZING

Brown-black Armor

Today we're going to take a look at how to paint the brown-toned armor that I previously used to paint my Black Templar Marshal.

This is more of a technique guide than a work progress, so it may be relatively short.

Start by painting the entire model with AK 3rd Black. If you are using a spray can, you may want to apply a thin coat of the black paint that you will be using later on. Then use AK 3rd Grey Brown to mark the areas that will receive light.

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Now use AK 3rd Black + AK 3rd Grey Brown (1:1) to stipple-glaze to eliminate the boundaries of the colors.

We'll be using stipple-glazing throughout this project, so it's worth explaining this method in detail.

Stipple-glazing involves stippling (dotting) with a thinner consistency of paint, just like you would when glazing. The advantage of this method is that the thin paint is constantly overlapping in dots, resulting in a very smooth and natural gradient. Also, since you're stippling, not glazing, you can use a thicker consistency than glazing (it should still be thin). The downside is that it's very slow to work with.

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There are two ways to stipple-glaze: by dotting from start, or by remove the border.

I usually use the latter. The method is simple. You paint your base and highlights first, dilute the paint by mixing the two colors (usually paint 1 : water 2), wipe off excess paint on the brush, and stippling tiny dots on the edges. The thinner you dilute, the smoother the result, but the more time it takes. If the paint gets too thick, the glazing effect is lost and it just becomes a texture.

The YouTube channel "Zumikito Miniatures" recently posted a video that explains this method very well – check out the "Exposing Pro Painters' Secret Method" video. I highly recommend watching it as it explains the stipple-glazing technique I use perfectly.

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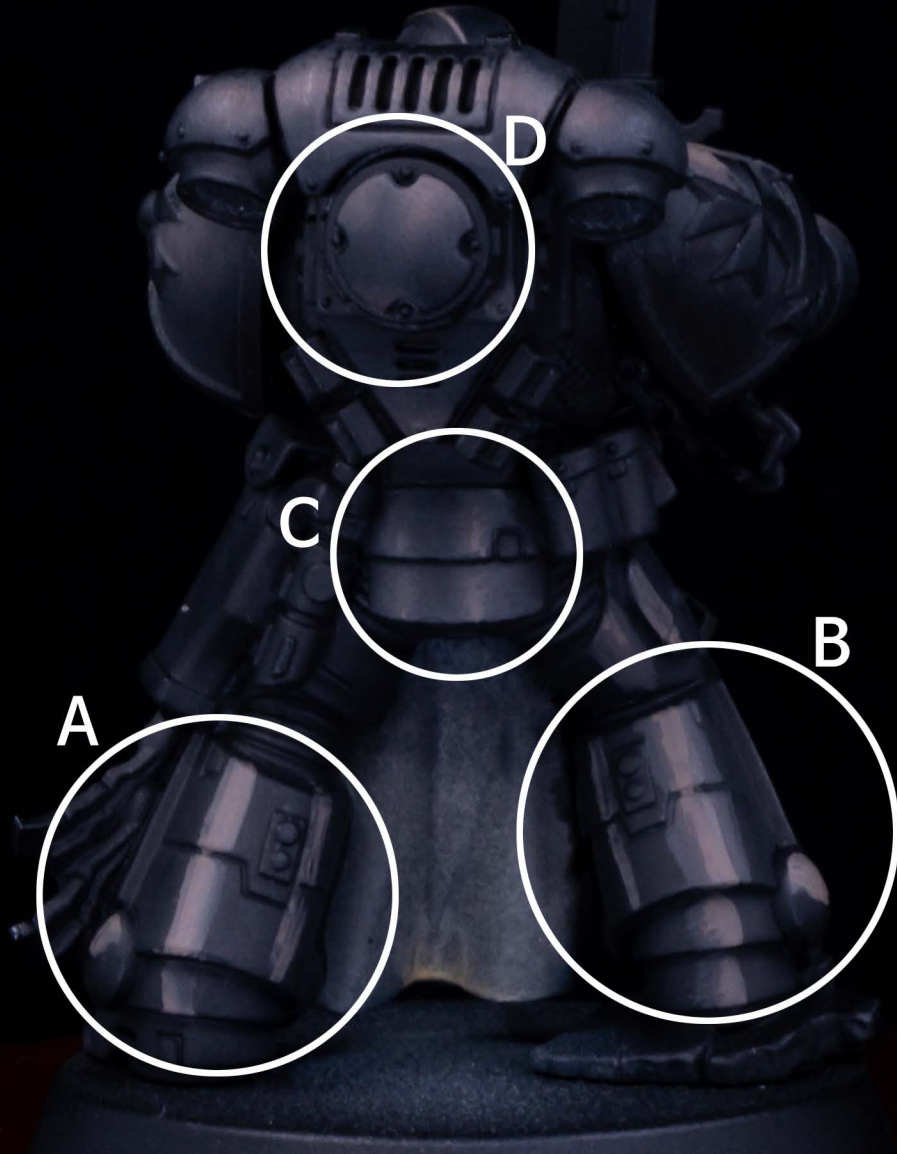
In this back view, you can clearly see my process:

A is just the base and highlight colors, B is the paint middle color of the two colors to speed things up(If you have a lightly painted intermediate color, it's a little faster than going straight into stipple-glazing).

C is where I started to use stipple-glazing to get rid of the borders. The borders between the black and the grey brown itself have softened, but you can see that I lost a lot of the original grey brown color in the process.

D is where I stipple-glazed again using only the Grey Brown to bring the color back. This is the final result.

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Once you're happy with the colors, use AK 3rd Grey Brown to highlight the edges of the armor and repaint the deep crevas with Black.

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Now use AK 3rd Silver Grey + AK 3rd Grey Brown (2:1) to mark the areas that catch the light and glitter, and stipple-glaze the borders with AK 3rd Silver Grey + AK 3rd Grey Brown (1:1). The method is exactly the same as before.

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Now let's paint the surrounding details to make sure the color of the armor is good.

By the way, I used a little bit of Grey Brown mixed in with most of the colors (yellow, red, white, silver, etc.) to keep the overall color tone together.

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To give the brown a slight tint, I thinned out the Ammo Shader Ash Black and applied about 2 coats to the entire armor.

Once the paint has dried and the overall color is slightly darker, apply a matte finish to remove any shine.

You could probably do more highlighting, but I left it at that to keep the black look.

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Now we have a black armor with brown tones with very simple (but very slow) step!

Thank you!